

## Newington Green and Rotherfield Maths MTP – Y4

Blue font in Spring/Summer indicates previously untaught objective

Green font indicates cross-curricular links

	<b>Autumn</b> <b>Food Glorious Food</b> <b>Chocolate</b>	<b>Spring</b> <b>Inventors</b>	<b>Summer</b> <b>Save Our Planet</b> <b>Changes</b>
<b>Number and Place Value</b>	<b>Week 1-3 and Weeks 13-14</b>	<b>Week 3</b>	
	<ul style="list-style-type: none"> <li>count in multiples of 6, 7, 9, 25 and 1000 e.g. 625, 600, 575, 550, 525, 500, ...</li> <li>find 1000 more or less than a given number e.g. <math>45 + 1000</math>, <math>8904 - 1000</math></li> <li>count backwards through zero to include negative numbers</li> <li>recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones)</li> <li>order and compare numbers beyond 1000</li> <li>identify, represent and estimate numbers using different representations e.g. <i>using place value cards, diennes, abacus, pictures</i></li> <li>round any number to the nearest 10, 100 or 1000 e.g.</li> </ul>	<ul style="list-style-type: none"> <li>count in multiples of 6, 7, 9, 25 and 1000 e.g. 7, 14, 21, 28, 35, 42...</li> <li>find 1000 more or less than a given number e.g. <math>2085 + 1000</math>, <math>9004 - 1000</math></li> <li>count backwards through zero to include negative numbers e.g. 9, 6, 3, 0, -3, -6</li> <li>round any number to the nearest 10, 100 or 1000 e.g. 659 rounds to 660, 700, 1000</li> <li>read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value e.g. <math>49 = XLIX</math></li> </ul>	

	<p><i>5429 rounds to 5430, 5400, 5000</i></p> <ul style="list-style-type: none"> <li>• solve number and practical problems that involve all of the above and with increasingly large positive numbers</li> <li>• read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value</li> </ul>		
<b>Addition and Subtraction</b>	<p><b>Weeks 1-3 and Weeks 13-14</b></p> <ul style="list-style-type: none"> <li>• add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate</li> <li>• estimate and use inverse operations to check answers to a calculation e.g. <math>8702 - 499</math> is approximately <math>9000 - 500 = 8500</math>; check <math>8203 + 499 = 8702</math></li> <li>• solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why e.g. <i>It costs £3.50 for Ben to go swimming and £5:70 for his mum. How much change is there from £10?</i></li> </ul>		<p><b>Week 1</b></p> <ul style="list-style-type: none"> <li>• add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate</li> <li>• estimate and use inverse operations to check answers to a calculation e.g. <math>5905 + 299</math> is approximately <math>6000 + 300 = 6300</math>; check <math>6204 - 299 = 5905</math></li> <li>• solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why e.g. <i>Mr Smith sets out on a 619km journey. He drives 320km before lunch and 185km after lunch. How much farther does he need to drive?</i></li> </ul>

Measurement	Weeks 4-5	Weeks 1-2	Weeks 2-3
	<p>DESIGN &amp; TECHNOLOGY LINK: To make a breakfast product (suggestions breakfast muffin / banana bread)</p> <ul style="list-style-type: none"> <li>convert between different units of measure (e.g. kilometre to metre; hour to minute) e.g. <math>4\frac{1}{2}\text{kg} = 4500</math>, <math>90\text{ minutes} = 1\frac{1}{2}\text{ hours}</math></li> <li>measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres e.g. <i>find the perimeter of an L-shape where the lengths are given or can be measured</i></li> <li>find the area of rectilinear shapes by counting squares e.g. <i>find the area of an L-shape drawn on squared paper</i></li> </ul> <p><b>Weeks 9-12</b></p> <ul style="list-style-type: none"> <li>estimate, compare and calculate different measures, including money in pounds and pence e.g. <i>put in order: £1.20, 98p, £0.89, £1.08</i></li> <li>read, write and convert time between analogue and digital 12 and 24-hour clocks e.g. <math>\frac{1}{4}</math> to</li> </ul>	<p>SCIENCE LINK: To be able to recognise that sound gets fainter as the distance from the sound source increases</p> <ul style="list-style-type: none"> <li>convert between different units of measure (e.g. kilometre to metre; kilogram to gram; litre to millilitre; hour to minute)</li> <li>read, write and convert time between analogue and digital 12 and 24-hour clocks e.g. <math>\frac{1}{4}</math> past 3 in the afternoon can be written as 3:15pm or 15:15</li> <li>solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days e.g. <i>which of these is the longest amount of time:</i> <ul style="list-style-type: none"> <li>360 minutes</li> <li>2 hours 30 minutes</li> <li>3 hours 20 minutes</li> <li>160 minutes</li> </ul> </li> <li>measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres e.g. <i>find the perimeter of an L-shape where the lengths are given or can be measured</i></li> <li>find the area of rectilinear shapes by counting squares e.g.</li> </ul>	<ul style="list-style-type: none"> <li>convert between different units of measure (e.g. kilometre to metre; kilogram to gram; litre to millilitre; hour to minute)</li> <li>measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres e.g. <i>draw a shape with a perimeter of...cm</i></li> <li>find the area of rectilinear shapes by counting squares e.g. <i>use squared paper to draw a shape with an area of...cm<sup>2</sup></i></li> <li>estimate, compare and calculate different measures, including money in pounds and pence e.g. <i>put in order: 4.2l, 4700ml, <math>4\frac{1}{2}\text{l}</math>, 490ml</i></li> <li>read, write and convert time between analogue and digital 12 and 24-hour clocks e.g. <i>twenty to nine in the evening can be written as 8:40pm and 20:40</i></li> <li>solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days e.g. <i>which of these is the longest amount of time:</i></li> </ul>

	<p>8 in the evening can be written as 19:45</p> <ul style="list-style-type: none"> <li>• solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days e.g. <i>which of these children are 3 years old:</i> <ul style="list-style-type: none"> <li>• Isabel 39 months</li> <li>• Ben 32 months</li> <li>• Cara 50 months</li> <li>• Dylan 42 months</li> </ul> </li> </ul>	<p>find the area of an L-shape drawn on squared paper</p> <ul style="list-style-type: none"> <li>• estimate, compare and calculate different measures, including money in pounds and pence e.g. <i>put in order: 4.2kg, 4700g, 4½kg, 490g</i></li> </ul>	<ul style="list-style-type: none"> <li>○ 2 months</li> <li>○ 10 weeks</li> <li>○ 21 days</li> </ul>
			<b>Weeks 7-9 (according to need)</b>
			<ul style="list-style-type: none"> <li>• convert between different units of measure (e.g. kilometre to metre; hour to minute)</li> </ul>
<b>Geometry and Position &amp; Direction</b>	<b>Weeks 4-5</b>	<b>Week 6</b>	<b>Weeks 4-5</b>
	<ul style="list-style-type: none"> <li>• compare and classify geometric shapes, including quadrilaterals (e.g. parallelogram, rhombus, trapezium) and triangles (e.g. isosceles, equilateral, scalene), based on their properties and sizes e.g. <i>sort triangles to find those that are isosceles and/or have a right angle</i></li> <li>• identify acute and obtuse angles and compare and order angles up to two right angles by size</li> <li>• identify lines of symmetry in 2-D shapes presented in different orientations</li> </ul>	<p><b>GEOGRAPHY LINK:</b> To be able to begin to experiment with and understand 4-figure grid references</p> <ul style="list-style-type: none"> <li>• describe positions on a 2-D grid as coordinates in the first quadrant</li> <li>• describe movements between positions as translations of a given unit to the left/right and up/down</li> <li>• plot specified points and draw sides to complete a given polygon e.g. <i>find the coordinates of the missing vertex of a shape</i></li> </ul>	<ul style="list-style-type: none"> <li>• compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes e.g. <i>sort quadrilaterals to find those with a line symmetry or parallel edges</i></li> </ul> <p><b>GEOGRAPHY LINK:</b> To be able to identify some of the world's biomes, locate them on a world map and compare their climates.</p> <p><b>Position &amp; Direction</b></p> <ul style="list-style-type: none"> <li>• describe positions on a 2-D grid as coordinates in the first quadrant</li> <li>• describe movements between positions as translations of a given unit to the left/right and up/down</li> </ul>

	<ul style="list-style-type: none"> <li>complete a simple symmetric figure with respect to a specific line of symmetry</li> </ul>		<ul style="list-style-type: none"> <li>plot specified points and draw sides to complete a given polygon</li> </ul>
			<b>Weeks 7-9 (according to need)</b>
			<ul style="list-style-type: none"> <li>identify lines of symmetry in 2-D shapes presented in different orientations</li> <li>complete a simple symmetric figure with respect to a specific line of symmetry</li> </ul>
		<b>Weeks 11-12</b> <ul style="list-style-type: none"> <li>identify acute and obtuse angles and compare and order angles up to two right angles by size</li> </ul>	
<b>Multiplication and Division</b>	<b>Weeks 6-8</b>	<b>Weeks 4-5 and Weeks 7-8</b>	<b>Week 7-9 (according to need)</b>
	<ul style="list-style-type: none"> <li>recall multiplication and division facts for multiplication tables up to <math>12 \times 12</math></li> <li>use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing</li> </ul>	<ul style="list-style-type: none"> <li>recall multiplication and division facts for multiplication tables up to <math>12 \times 12</math></li> <li>use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing</li> </ul>	<ul style="list-style-type: none"> <li>recall multiplication and division facts for multiplication tables up to <math>12 \times 12</math></li> <li>use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing</li> </ul>

	<p>by 1; multiplying together three numbers e.g. <math>600 \div 3 = 200</math>; <math>4 \times 6 \times 2</math></p> <ul style="list-style-type: none"> <li>recognise and use factor pairs and commutativity in mental calculations e.g. <i>factor pairs of 20 are 1 and 20, 2 and 10, 4 and 5; addition and multiplication are commutative</i> e.g. <math>2 \times 6 \times 5 = 2 \times 5 \times 6 = 10 \times 6</math></li> <li>multiply two-digit and three-digit numbers by a one-digit number using formal written layout</li> <li>solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit e.g. <math>34 \times 6 = (30 \times 6) + (4 \times 6)</math>, integer scaling problems and harder correspondence problems such as n objects are connected to m objects e.g. 3 skirts and 4 tops, how many different outfits?</li> </ul>	<p>by 1; multiplying together three numbers e.g. <math>420 = 70 \times 6</math>; <math>5 \times 4 \times 9</math></p> <ul style="list-style-type: none"> <li>recognise and use factor pairs and commutativity in mental calculations e.g. <i>factor pairs of 12 are 1 and 12, 2 and 6, 4 and 3; addition and multiplication are commutative</i> e.g. <math>2 \times 6 \times 5 = 2 \times 5 \times 6 = 10 \times 6</math></li> <li>multiply two-digit and three-digit numbers by a one-digit number using formal written layout</li> <li>solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit e.g. <math>74 \times 7 = (70 \times 7) + (4 \times 7)</math>, integer scaling problems and harder correspondence problems such as n objects are connected to m objects. e.g. <i>the number of different choices on a menu</i></li> </ul>	<p>by 1; multiplying together three numbers</p> <ul style="list-style-type: none"> <li>recognise and use factor pairs and commutativity in mental calculations</li> <li>multiply two-digit and three-digit numbers by a one-digit number using formal written layout</li> <li>solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects</li> </ul>
<b>Fractions and Decimals</b>	<b>Weeks 6-8</b>	<b>Weeks 4-5</b>	<b>Week 6</b>
	<ul style="list-style-type: none"> <li>recognise and show, using diagrams, families of common equivalent fractions</li> </ul>	<ul style="list-style-type: none"> <li>recognise and write decimal equivalents of any number of tenths or hundredths</li> </ul>	<ul style="list-style-type: none"> <li>round decimals with one decimal place to the nearest whole number</li> </ul>

	<ul style="list-style-type: none"> <li>count up and down in hundredths e.g. <math>\frac{3}{10} = \frac{30}{100} = 0.30 = 0.3</math>; recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten.</li> <li>solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number e.g. <i>find <math>\frac{4}{9}</math> of 18 counters</i></li> </ul>	<ul style="list-style-type: none"> <li>recognise and write decimal equivalents to <math>\frac{1}{4}</math>; <math>\frac{1}{2}</math>; <math>\frac{3}{4}</math></li> <li>solve simple measure and money problems involving fractions and decimals to two decimal places e.g. <i>A piece of ribbon is 2.45m long. It is cut into two pieces. One piece is 1.03m long. How long is the second piece of ribbon?</i></li> </ul>	<ul style="list-style-type: none"> <li>compare numbers with the same number of decimal places up to two decimal places</li> <li>solve simple measure and money problems involving fractions and decimals to two decimal places e.g. <i>Ben buys a toy costing £4.55 and <math>\frac{1}{4}</math> kg of sweets costing £3.20 per kilo; how much change does he receive from £10?</i></li> </ul>
	<ul style="list-style-type: none"> <li>add and subtract fractions with the same denominator e.g. <math>\frac{2}{5} + \frac{4}{5} = \frac{6}{5}</math></li> <li>recognise and write decimal equivalents of any number of tenths or hundredths e.g. <math>\frac{9}{10} = 0.9</math>; <math>\frac{9}{100} = 0.09</math></li> <li>recognise and write decimal equivalents to <math>\frac{1}{4}</math>; <math>\frac{1}{2}</math>; <math>\frac{3}{4}</math></li> <li>find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as units, tenths and hundredths</li> <li>round decimals with one decimal place to the nearest whole number e.g. <i>32.5 rounds to 33; 49.7 rounds to 50</i></li> </ul>		
		<p><b>Weeks 9-10</b></p> <ul style="list-style-type: none"> <li>recognise and show, using diagrams, families of common equivalent fractions</li> <li>count up and down in hundredths; recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten e.g. <math>\frac{4}{10} = \frac{40}{100} = 0.40 = 0.4</math></li> <li>solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number e.g. <i><math>\frac{1}{5}</math> of ____ is 9</i></li> <li>add and subtract fractions with the same denominator e.g. <math>\frac{4}{6} + \frac{3}{6} = \frac{7}{6} = 1\frac{1}{6}</math></li> </ul>	
			<p><b>Week 7-9 (according to need)</b></p> <ul style="list-style-type: none"> <li>recognise and show, using diagrams, families of common equivalent fractions</li> <li>count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten.</li> <li>solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number</li> <li>add and subtract fractions with the same denominator</li> </ul>

	<ul style="list-style-type: none"> <li>compare numbers with the same number of decimal places up to two decimal places e.g. <i>put in order: 2.56, 26.52, 2.65, 25.62, 2.62</i></li> <li>solve simple measure and money problems involving fractions and decimals to two decimal places e.g. <i>two parcels weigh 5.5kg altogether, one weighs 3.8kg, what is the mass of the other?</i></li> </ul>	<ul style="list-style-type: none"> <li>recognise and write decimal equivalents of any number of tenths or hundredths</li> <li>recognise and write decimal equivalents to <math>\frac{1}{4}</math>; <math>\frac{1}{2}</math>; <math>\frac{3}{4}</math></li> </ul>	<ul style="list-style-type: none"> <li>recognise and write decimal equivalents of any number of tenths or hundredths</li> <li>recognise and write decimal equivalents to <math>\frac{1}{4}</math>, <math>\frac{1}{2}</math>, <math>\frac{3}{4}</math></li> <li>find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths</li> <li>round decimals with one decimal place to the nearest whole number</li> <li>compare numbers with the same number of decimal places up to two decimal places</li> <li>solve simple measure and money problems involving fractions and decimals to two decimal places</li> </ul>
Statistics	<b>Weeks 9-12</b>	<b>Weeks 11-12</b>	<b>Weeks 7-9 (according to need)</b>
	<ul style="list-style-type: none"> <li>interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs e.g. <i>height of a sunflower plant, measured daily for 2 weeks</i></li> <li>solve comparison, sum and difference problems using information presented in bar</li> </ul>	<p><b>GEOGRAPHY LINK: 2-week fieldwork study – design and carry out a survey of land use in the local area</b></p> <ul style="list-style-type: none"> <li>interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs</li> <li>solve comparison, sum and difference problems using information presented in bar</li> </ul>	<p><b>SCIENCE LINK: To be able to use my results to draw simple conclusions, make predictions for new values and suggest improvements.</b></p> <p><b>To be able to record my findings in different ways, using diagrams, drawings and tables.</b></p> <ul style="list-style-type: none"> <li>interpret and present discrete and continuous data using appropriate graphical</li> </ul>



	charts, pictograms, tables and other graphs	charts, pictograms, tables and other graphs.	methods, including bar charts and time graphs <ul style="list-style-type: none"> <li>• solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.</li> </ul>
	<b>Summer Term Weeks 10-12</b>		
	<b>Working Towards Y5</b>		
	<b>Number and place value</b> Pupils should be taught to: <ul style="list-style-type: none"> <li>• read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit</li> <li>• count forwards or backwards in steps of powers of 10 for any given number up to 1000 000</li> <li>• interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero</li> <li>• round any number up to 1 000 000 to the nearest 10, 100, 1000, 10 000 and 100 000</li> <li>• solve number problems and practical problems that involve all of the above</li> </ul>		
	<b>Multiplication and division</b> Pupils should be taught to: <ul style="list-style-type: none"> <li>• identify multiples and factors, including finding all factor pairs of a number, and common factors of two number</li> <li>• know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers</li> <li>• establish whether a number up to 100 is prime and recall prime numbers up to 19</li> <li>• multiply and divide numbers mentally drawing upon known facts</li> <li>• multiply and divide whole numbers and those involving decimals by 10, 100 and 1000</li> </ul>		
	<b>Fractions and Decimals</b> Pupils should be taught to: <ul style="list-style-type: none"> <li>• compare and order fractions whose denominators are all multiples of the same number</li> </ul>		

	<ul style="list-style-type: none"> <li>• identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths</li> <li>• recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements <math>&gt; 1</math> as a mixed number [for example, <math>2/5 + 4/5 = 6/5 = 1</math> and <math>1/5</math>]</li> <li>• add and subtract fractions with the same denominator and denominators that are multiples of the same number diagrams</li> <li>• read and write decimal numbers as fractions [for example, <math>0.71 = 71/100</math>]</li> <li>• recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents</li> <li>• round decimals with two decimal places to the nearest whole number and to one decimal place</li> </ul>
--	---